Fairbrae Rental & Party Agreement

Policies:

- 1. All rental and party agreements are for members only.
- 2. All rental, party and guests charges will be invoiced to the member at the end of each month.
- 3. A charge of \$5.00 per guest/per day will be shown on the monthly invoice for all non-member guests who were invited by the member.
- 4. The club has the right to refuse a rental if it is felt the type of function is not appropriate for the facilities or neighborhood.
- Rental does not include setting up, breaking down or cleaning up. These must be done by the member renting the clubhouse and should be reflected in the agreement.
- 6. Alcohol can not be sold on the premises without a special permit and written permission from the Board.
- 7. Only blue painter's tape may be used to affix any decorations, notices, etc. to the walls, doors, windows, tables, etc. No staples, tacks, or other such items are allowed. Confetti is not allowed.
- 8. At all times, music must be maintained at a level acceptable to Fairbrae Management. All music must terminate by 10:00 PM.
- 9. The renting member will be liable for all damages not covered by the club's insurance and will be responsible for the insurance deductible for damages covered by insurance.
- 10. The renting member will be charged for any additional cleaning or repair required after the party. This includes any changes made to the AV setup in the clubhouse (if rented).
- 11. Guests are not permitted to loiter or smoke on club property, including the parking lot.
- 12. Non-members may never be left alone at the club. This includes set-up, party, clean up, etc. A member must always be present.

Cancellation Policy

Cancellations or reschedules less than 72 hours in advance will be charged the full amount of the rental. Cancellations or reschedules less than two weeks in advance will be charged half the rental fee. Other cancellations or reschedules will be charged a \$25.00 service transfer fee. See Pool Party Agreement for additional policies if applicable.